



PROJECT NOTIFICATION

Reference No.: 706

Date of Issue	25 September 2025
Project Code	25-CP-55-GE-WSP-A
Title	Workshop on Youth Entrepreneurship and Digital Innovations
Timing	10 November 2025–13 November 2025
Hosting Country(ies)	Indonesia
Venue City(ies)	Not Applicable
Modality	Online
Implementing Organization(s)	Ministry of Manpower of the Republic of Indonesia and APO Secretariat
Participating Country(ies)	All Member Countries
Overseas Participants	38
Local Participants	12
Closing Date	10 October 2025
Remarks	Not applicable

Objectives	Promote an entrepreneurial mindset among youth; identify the connections among entrepreneurship, innovation, and digital technologies; showcase successful startups and innovations enabled by AI and digital technologies; strengthen competencies in utilization of emerging tools and platforms; and compare supportive policies and practices.
Rationale	Aligned with the APO Vision 2025, the project supports robust innovation ecosystems by engaging youth as drivers of productivity and shared prosperity. It responds to member economies' need to harness youth potential in digital innovation and foster conducive environments for sustainable economic development.
Background	<p>In today's fast-paced digital economy, young entrepreneurs are at the forefront of driving innovation, creating jobs, and transforming industries. Digital technologies such as AI, blockchains, e-commerce, and social media are empowering youth to develop scalable solutions to complex societal challenges. While the digital landscape offers immense opportunities, it also requires a comprehensive understanding of innovation ecosystems, digital tools, and enabling policies. This is particularly relevant for APO member economies where youth represent a critical demographic dividend; their entrepreneurial and innovation skills must be nurtured to enable them as key actors in job creation, social inclusion, and resilience.</p> <p>This workshop will explore the interlinkages among youth entrepreneurship, innovation, and digital technologies and provide participants with insights, strategies, and successful case studies from around the world.</p>
Topics	Youth entrepreneurship in the digital era; Digital technology as an enabler of innovation ecosystems and startup culture; Frontier tech (Web3, AI, blockchains); AI-powered business planning; Green, sustainable innovation; Success stories of youth-led startups; Government and institutional support; Challenges and opportunities in the digital economy; and Interactive sessions and group activities.
Outcome	Actionable youth-led business ideas and prototypes, enhanced digital and entrepreneurial competencies, established networks and mentorship linkages, youth innovation portfolio, and policy and ecosystem insights.
Qualifications	Youth entrepreneurs (aged 18–35 years), government officials, policymakers, educators, incubator/accelerator managers, researchers, students, and involved in youth empowerment and digital innovation.

Please refer to the implementation procedures circulated with this document for further details.



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